

# Process-based Application Development

A flexible and End-user centered Way of creating Software

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## Agenda

2

- > **This talk proposes a new form of software development**
- > **Software today**
  - Code based programming by software engineers
  - Partially service oriented (distributed applications)
  - Difficult to customize
- > **Software tomorrow**
  - Process based SOA applications
  - Customization and configuration by end-user programmers
  - Intentional programming by domain experts
- > **A glimpse at the future**
  - Software Demo (separate slot, not part of this talk)
- > **Q&A**

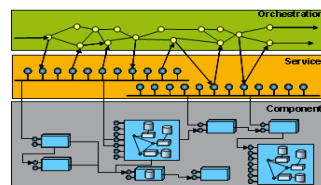
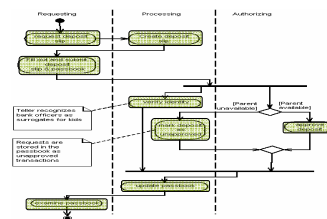


## Software Development today : Observations

- > All software applications exist to execute processes
- > Distributed applications are realized with SOA
- > Standard Software is expensive to customize
- > Source code of software does not clearly show the original intention

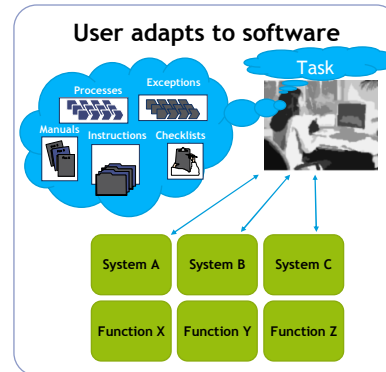
## Software executes Processes, SOA applications

- > **Software is inherently process oriented**
  - All programs exist to perform at least one process.
  - Documented (UML) processes are manually transformed into code.
  - Implementation often diverts from the documentation when process changes.
- > **SOA applications**
  - A SOA consists of a service layer with orchestration layer on top. Services are rewired to form process or new service.
  - Most SOA use BPEL for orchestration.



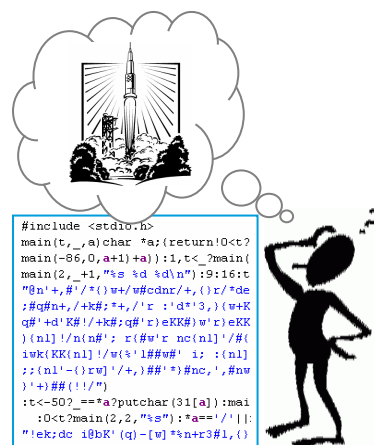
## Standard Software is expensive to customize

- > Customizing of standard software to the needs of an individual customer is tedious and expensive and therefore often not possible.
- > Highly customizable software is often too complex, because it tries to be an “all-in-one device suitable for every purpose”.
- > Software forces user to adapt to the application's needs where the program should really serve the user's demands.



## Software Implementation does not show Intention

- > Software is developed by creating a (domain) concept model and then transforming the model into source code.
- > The source code of an application lacks the clarity of the model and it is often hard to understand the original intention.
- > Programmers must constantly “wrap” and “unwrap” domain concepts into code constructs and vice versa. This is an error-prone process.

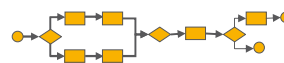
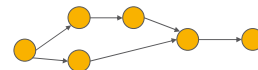


## Software Development tomorrow : How can we improve?

- > Use SOA as a general architecture model
- > Implement software with an explicit graphical process model
- > Apply principles of intentional programming when creating software
- > Execute an application's process model directly
- > Let end-users customize the process model of an application

## SOA, Explicit Graphical Process Model

- > Use SOA as general architecture model
  - There is no reason to limit the flexibility of SOA to distributed applications only.
  - Instead, SOA should become a general paradigm for software development.
- > Explicit graphical process model
  - Since all programs are inherently process based, they should also be designed as a process model from the beginning.
  - Process model orchestrates the services of the underlying SOA.
  - A picture says more than a thousand words.



## Intentional Programming

Excursus

9

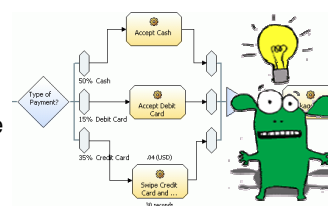
- > Collection of concepts which enable software source code to reflect the precise information, called **intention**, which programmers had in mind when conceiving their work.
- > Originally introduced by **Charles Simonyi** at Microsoft Research in the late 1990-ies.
- > Simonyi writes:
 

“Most software is expressed in a general purpose programming language [...] the programs record what is required for the computer [...] rather than the problem details. This would not be an issue if only computers looked at programs, but that is evidently not the case.”
- > Domain Experts → Domain Code → Generated Source Code → Run

## Intentional Programming, Process Execution

10

- > **Use Intentional Programming Principles**
  - The implementation of an application should clearly show its **intention**.
  - Domain experts should be able to participate actively in an applications development.
- > **Process model execution**
  - Manual transformation of graphical process model into code should not be necessary.
  - Rather, the graphical process should be **executed directly**.
  - If process model == execution model, then a **implementation is self documenting**.



## End-User Programming

Excursus

11

### > End-user programmers (EUP)

- Users that **write programs for their own use**, “almost anybody except a trained programmer”, e.g. teachers, engineers, accountants, etc.
- Often use tools like spread-sheets or databases to “**get a job done**”.
- Outnumber professional programmers by far, and numbers are steadily growing: Estimate for 2005 was **55 million vs. 3 million** (in U.S.); recently revised to potential 90 million in 2012.

### > End-user programming

- EUP neither have the time nor the interest to learn tools and principles of professional software engineering.
- **Variety of techniques**: sequence of GUI actions, spread-sheet formulae, application specific language, **visual programming**, etc.

## End-User Customization

12

### > Let end-user customize software

- Customization of applications should not have to be performed by the creator of the software.
- Rather, the **end-user should be able to modify and extend software himself** (at least to a certain degree).
- Acknowledge the millions of end-user programmers and domain experts that are using an application



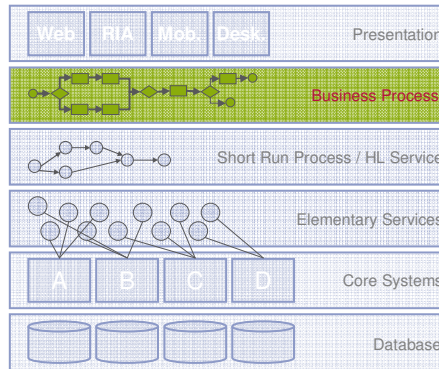
### > Risks

- Must **control by whom and where** manipulation of process model can take place

„The Dangers of End-User Programming“ by W. Henderson  
IEEE Software Journal, Volume 21 , Issue 4, Pages 5-7  
[www.computer.org/portal/cms\\_docs\\_software/software/content/danger.pdf](http://www.computer.org/portal/cms_docs_software/software/content/danger.pdf)

## Putting it together: A Vision of future Software

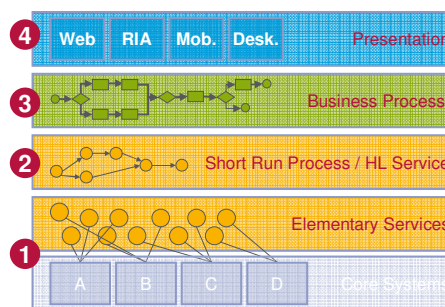
- > Software has a **process based SOA** with a suitable **front-end technology**.
- > The delivered software implements **standard functionality**.
- > The process model is interpreted and modifiable. Can be edited at various levels of abstraction, allowing for end-user **customization**.
- > Model is **self-documenting** and shows **intention** of the program.



The process model is the heart of every application!

## How do we get there?

- > New or legacy software is organized into elementary services
- > Elementary services are wired together to form high-level services
- > Business Process calls services, performs data transitions on the fly, implements workflow, interacts with the user, integrates systems.
- > GUI actions drive (business) processes



## What are the Technologies we should use?

- > Use BPEL for *simple* service orchestration
- > Use a BPMS for process modeling and -management
- > Use a RIA front-end for user interaction with the system

## BPEL: Composing Services, Short Run Process

- > BPEL (Business Process Execution Language) was created to “compose services into business processes” (and exposing the latter as services)
 

Short Run Process / HL Service
- > The result of a BPEL composition is not actually a true business process, due to the lack of the language to support
 

- Workflow (Users, Roles, Tasks, Queues)
  - Adapters and Transformations
  - User Interaction
  - Duration

Support must be added outside the BPEL scope by using services
- > However, BPEL is perfect for creating relatively short-run, head-less processes and for composing high level services from elementary services



## BPM: Business Process Management

- > BPM System (BPMS): A software managing business processes and the associated interactions between persons and systems.
  - Workflow (modeling users, roles, tasks)
  - User and system interaction
  - Data transformation
- > BPM includes
  - Process *Analysis*
  - Process *Design*
  - Process *Execution*
  - Process *Monitoring*
- > Although many vendors advertise BPM capabilities, there are only a **few completely integrated BPMS** on the market capable of doing all of the above.



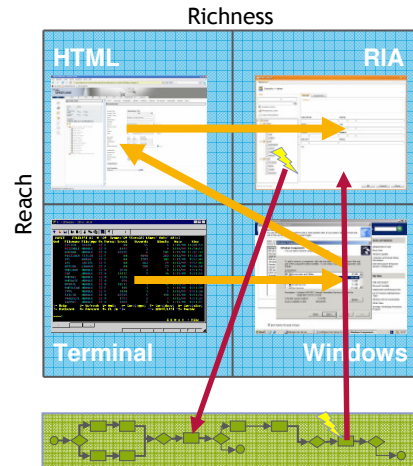
## BPM: Sales Manager Talk (Buzzword Collection)

- > The **goals of BPM** are
  - Individualization
  - Flexibility
  - Simplicity
- > Generally the **promises of SOA and BPM** are
  - Business *Agility*
  - Business *Excellence*
  - Business *Compliance*
  - Business *Visibility*

... which results in Real Time Enterprise Management.
- > All supported by process-based development!

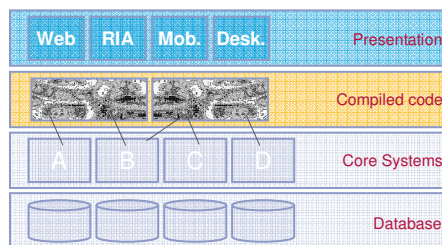
## RIA: Implementing the Presentation Layer

- > Richness vs. Reach
- > RIA: Rich Internet Applications
  - Various technologies (e.g. ULC)
  - Distributed
  - Highly responsive
  - ? – Zero Installation
  - ? – Server-side execution
- > User Interaction
  - Event from GUI triggers process
  - Process updates/alters GUI
- > Data binding

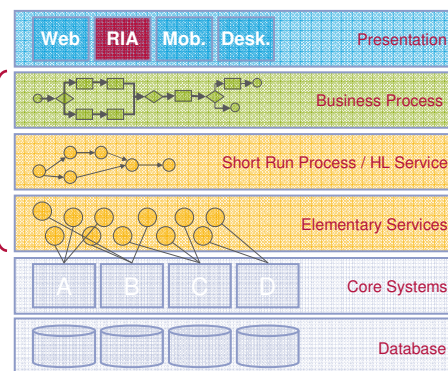


## Summary

How thick are those layers and where are the boundaries?



Code-based application architecture



Process-based application architecture

## Software Demo

- > **Would you like to see this work?**
  - Process-based desktop/rich internet applications
  - Intentional software design
  - Flexible customization on process layer
  - Workflow and EAI realization
  - Business Process / UI interaction
  
- > **Software demo (1460) : “Bringing BPM and RIA together”**
  - Today, 13:00 - 13:50
  - **Xpert.ivy** BPMS: An Eclipse-based Process/Java IDE
  - Uses **Canoo ULC** as RIA front-end technology

## Some References

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